

Oglethorpe County Little League
2019 Local Rules
Major Softball Ages 10-12

The following rules are applied to the 2019 Spring Season of OCLL Major softball division in conjunction with the 2019 Little League Inc. Rule Books and Operating Manual.

GENERAL:

Home team shall:

1. Occupy the 1st base dugout during the game
2. Keep the official scorebook
3. Supply one (1) new game ball to start the game
4. Report the game score and pitchers' innings used to the league VP within 24 hours of game completion.
5. Official Lineups must be provided to the umpire, scorekeeper and opposing manager with the child's - first name – last name – and jersey number.

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Visiting team shall:

1. Occupy the 3rd base dugout during the game
2. Operate the scoreboard
3. Supply one (1) "good" back-up ball game ball to start the game
4. Report the game score and pitchers' innings used to the league VP within 24 hours of game completion.
5. Official Lineups must be provided to the umpire, scorekeeper and opposing manager with the child's - first name – last name – and jersey number.

GAME RULES:

☐ DEFENSE – 9 players will be in the field on defense.

☐ INNING RUN RULE – A seven (7) run rule per inning shall be in effect for each team.

☐ GAME RUN RULE – A ten (10) run "mercy" rule shall be in effect after 4 innings of play.

☐ THE GAME – All games shall be six (6) innings and shall not begin a new inning after the game has reached 80 min in length.

☐ PITCHING RULES:

1. The pitching distance shall be 40 ft from the back tip of home plate to the front edge of the pitcher's plate.
2. Each team will use a player to pitch.
3. A player may pitch in a maximum of twelve (12) innings in a day. If a player pitches in seven (7) or more innings in a day, one calendar day of rest is mandatory. Delivery of a single pitch constitutes having pitched in an inning.
4. It is recommended by the league that all pitcher wear face mask. One is provided for all teams

☐ BATTING ORDER – A continuous batting order is required. Any player coming to the game late will be automatically moved to the last batting lineup position.

☐ BALLS AND STRIKES – The umpires shall call balls and strikes. Players shall make every effort to swing at hittable pitches.

☐ BUNTING – Players are allowed to fake bunt, bunt and slap hit.

- ☐ INFIELD-FLY RULE – The infield-fly rule shall be in effect for Major Softball.
- ☐ STEALING – Runner is allowed to advance once the pitched ball leaves the pitcher's hand.
- ☐ ADVANCEMENT AFTER A HIT or FIELDER OVERTHROWS – A player can run until the opposing team stops their progress and the umpire calls time.
- ☐ ADVANCEMENT BY BATTER ON 3rd STRIKE – The batter becomes a runner when the 3rd strike called by the umpire is not caught, providing (1) first base is unoccupied or (2) first base is occupied with two out. Note: A batter forfeits her opportunity to advance to first base when she enters the dugout or any other dead ball area.
- ☐ SLIDING – Each player must make an attempt to avoid contact when advancing to a base when a play is being made. If the runner does not attempt to avoid contact (such as sliding) when a play is being made, the umpire shall call them out.
- ☐ PLAYING TIME – Each Player is to receive 1 at bat and 6 outs in the field per game.

UMPIRES:

- ☐ Two umpires are required per game (one field umpire and one plate umpire) if for some reason only one umpire is at the game that umpire will be positioned behind the plate.
- ☐ The umpire will keep the official time and communicate it to the official scorekeeper and both managers.

UNIFORMS:

- ☐ All players on a team shall wear numbered uniforms identical in color, trim and style as provided by OCLL
- ☐ Shorts are permitted – however approved ball pants are encouraged for safety purposes.
- ☐ Wearing of hats, visors, and or mask are optional for each player while on defense.
- ☐ No Jewelry (watches, rings or necklaces)

ALL OTHER RULES SHALL BE BY THE OFFICIAL RULE BOOK.